

## UNZIPPED



Aux Li Barri..



Léo & Manu

**Intermediate - 2 walls - 3 Restarts**

**Music : You ain't alone - Tobey Keith**

**SECT-1 KICK R, JAZZ BOX, LARGE STEP L FWD, STOMP UP, STOMP UP**

- 1 - 2 Kick R Fwd - Cross R over L
- 3 - 4 Step L back - Step R to R
- 5 - 6 Large Step L Fwd (/2counts)
- 7 - 8 Stomp Up R beside L - Stomp Up R beside L

**SECT-2 STRUT R 1/2 R, STRUT L FWF, STEP R, 1/2 T L, FULL TURN L**

- 1 - 2 Touch Point R back - 1/2 t R, Drop R Heel
- 3 - 4 Touch Point L FWD - Drop L Heel
- 5 - 6 Step R Fwd - 1/2 t L (Weigh on L)
- 7 - 8 1/2 t L, Step R Back - 1/2 t L, Step L Fwd

**SECT-3 GRAPEVINE R, HOLD, ROCK STEP L FWD, RECOVER R, TOE STUT L BACK**

- 1 - 2 Step R to R - Cross L behind R
- 3 - 4 Stepp R to R - Hold
- 5 - 6 Rock Step L Fwd - Recover R
- 7 - 8 Touch Point L Back - Drop L Heel

**SECT-4 TOE STRUT L BACK, COASTER STEP L, STOMP UP R BESIDE L, KICK R FWD, STOMP R FWD**

- 1 - 2 Touch Point R Back - Drop R Heel
- 3 - 4 Step L Back - Step R beside L
- 5 - 6 Step L Fwd - Stomp Up R beside L
- 7 - 8 Kick R Fwd - Stomp R Fwd

**SECT-5 ROCK L, 1/4 T R, STEP L FWD, HOLD, STEP R, 1/2 T R, STEP R FWD, STOMP UP L BESIDE R**

- 1 - 2 Rock Step L to L - 1/4 t R, Step R on place
- 3 - 4 Step L Fwd - Hold
- 5 - 6 Step R Fwd - 1/2 t L (Weigh on L)
- 7 - 8 Step R Fwd - Stomp Up L beside R

**SECT-6 POINT L TO L, STEP L BACK, POINT R TO R, STOMP UP, STEP R FWD, STEP L WD, STEP R FWD, SCUFF L BESIDE R**

- 1 - 2 Point L to L - Step L Back
- 3 - 4 Point R to R - Stomp Up R beside L
- 5 - 6 Step R Fwd - Step L Fwd
- 7 - 8 Step R Fwd - Scuff L beside R

**SECT-7 VAUDEVILLE 1/4 T L, ROCKING CHAIR R**

- 1 - 2 Cross L over R - 1/4 t L, Step R back
- 3 - 4 Heel L Fwd - Step L beside R
- 5 - 6 Rock Step R Fwd - Recover L
- 7 - 8 Rock Step R Back - Recover L

**SECT-8 KICK R, STOMP R FWD, KICK L, STOMP L FWD, COASTER STEP FWD**

- 1 - 2 Kick R Fwd - Stomp R Fwd
- 3 - 4 Kick L Fwd - Stomp L Fwd
- 5 - 6 Step R Fwd - Step L beside R
- 7 - 8 Step R Back - Step L beside R

**RESTARTS 3rd Wall and 7th wall after 32 counts 6th wall After 16 counts**

3rd and 7th wall : change count 32 - Stomp Up R Fwd, instead of Stomp

**FROM THE BEGINNING WITH A BIG SMILE !!!**